
Ragnara K Tome 2

History on Film/film on History

The Viking World

The Baltic World

Reinterpreting the Past

Dragon Magic

Sandstorm

Appraising Moving Images

Gargantuan Black Dragon

The Making of a Philosopher

Rómverja Saga: Text

The Last Hellion

The Holocaust in Latvia, 1941-1944

Shadows of the Last War

The Lithuanian Academy of Sciences

Magic Prague

Secrets of Xen'drik

Asia Polyglotta

Whispers of the Vampire's Blade

Correggio and Sacra Conversazione

The Cambridge History of Scandinavia

City of Towers

Viking Raiders

The Northern Conquest

Races of Eberron

God of Vengeance

Fiendish Codex I

Fires of Winter

Special Edition Player's Handbook

Bestiary of Krynn

Eberron

Women in Old Norse Society

Vikings and the Vikings

Prime Time

Complete Champion

Shadowdale

Grasp of the Emerald Claw

An Icelandic-English Dictionary: Based On the Ms. Collections of the Late Richard Cleasby

The Character of Mind

Weapons of Legacy
Dungeons and Dragons Players Kit

Ragnara K Tome 2

Downloaded from hl.uconnect.hi.u.edu.vn
by guest

RAYMOND JANELLE

History on Film/film on History Hachette UK

Presents Viking life and customs and introduces Norse history through portrayal of Earl Knut, an important chieftain, with his family and servants at home, and with his companions raiding nearby lands.

The Viking World Palgrave Macmillan

A new line of massive monsters debuts with this menacing black dragon. A fearsome dragon heralds the arrival of the new Dungeons & Dragons(R) Icons product line! Part of the D&D(R) miniatures Game portfolio, these new, non-randomized figures portray the larger side of the Dungeons & Dragons creature collection. These limited edition monsters are proportionally sized per D&D roleplaying rules to be either Gargantuan (4"x4"base) or Colossal (6"x6" base). These premium figures will only be available to collect for a limited time after each release.

The Baltic World Sagwan Press

In recent years the commercial value of moving images for use in new film and television productions has increased enormously, and gifts of moving images to cultural institutions have developed significant taxation implications. As a result, contentious issues on the monetary appraisal of moving images has added to the burden of moving image archivists. Written by an archivist with forty years of experience in England, the United States, and Canada, *Appraising Moving Images* is a practical guide to archival and monetary appraisal of moving images for anyone who has responsibility for moving image collections. It reviews the history of moving image archives and it assesses the relevance of general archival appraisal theory and selection methodology to the work of moving image archivists; provides examples of 'best practice' in managing the life cycle of moving images, from creation to long-term preservation; and examines various approaches to monetary appraisal that have proven effective in recent years. For film students and scholars and essential for those who have custodial responsibility for moving image

collections and to those engaged in assessing their value

Reinterpreting the Past Random House

"This book reveals another very different side of Viking society. It claims that the Viking legacy was not simply one of 'rape and pillage', but included law and order, agriculture and trade, as well as language and heroic literature. It also provides evidence that the influence of Scandinavians in the British Isles continued well after 1066"--Jacket.

Dragon Magic Legare Street Press

A cable TV reporter looking for her big break is determined to secure an interview with a war hero -- but a protective and tempting man stands in her way . . . More than anything else, cable TV reporter Andrea Malone wants a network job. And it could be hers if she gains a coveted interview with the aging General Ratiff -- especially if she uncovers the secret that drove him into seclusion at his Texas ranch. But Lyon Ratiff, the general's watchdog of a son, is making things difficult. Andrea may have a plan, but she has no way of knowing how Lyon's unexpected, undeniable effect on her will change everything, how they will both face a storm of suspicion and betrayal -- and how Andrea Malone will have to choose between the ruthless demands of her profession and the equally strong passions of the heart.

Sandstorm Signal Books

Everything needed to leap into a D&D game! The Dungeons & Dragons Player's Kit is the perfect purchase for a graduate of the Basic Game, or anyone else looking to join a game of Dungeons & Dragons. The Dungeons & Dragons Player's Kit contains a trade paperback version of the D&D Player's Handbook, a full set of roleplaying dice, and a supplementary booklet that helps new players create and advance characters. This kit is a great value for new D&D players.

Appraising Moving Images Harper Collins

A history of the Holocaust in Latvia, focusing on the question of the involvement of Latvians in its implementation. Contends that extant historiography on the Holocaust in Latvia has been greatly influenced by Soviet publications, which tend to vilify the Baltic and Ukrainian peoples. Examination of documents and witnesses' accounts shows that there were no "spontaneous killing actions"

on the part of Latvians during the occupation - the killing was initiated and basically perpetrated by the Nazis, mainly by Einsatzgruppe A. Before the war, traditional antisemitism was prevalent in Latvia, but not modern racist theories. The regime of Ulmanis (1934-40) was not antisemitic. The main antisemitic organization in prewar Latvia, Perkonkrusts, supplied mainly writers, not killers. Dwells on the Arajs commando, created by the Nazis in 1941, which killed tens of thousands of Jews in Latvia, Russia, and Belarus. The contribution of the Latvian auxiliary police to the Holocaust was smaller. Describes the extermination of Jews in Riga, Liepaja, Daugavpils, Rezekne, Ventspils, and other places (in some of which ghettos were established) and Nazi camps in Latvia - Kaiserwald, Salaspils, and others.

Gargantuan Black Dragon Sovereign Press (WI)

Raw Chaos and Pure Evil Out of the maelstrom of chaos the demons came--a primordial horde of perverse souls consumed by hatred. They are as ancient and infinite as the multiverse itself. Even the bottomless Abyss could not contain their malice, and so they spread out across the planes, corrupting and destroying everything in their path. No living soul is beyond their reach, and with each conquered soul their numbers grow. What can stand against such a terrifying onslaught? This supplement for the D&D® game presents the definitive treatise on demons and their unspeakable home plane. Along with information about the physiology, psychology, society, and schemes of demonkind, you'll find feats, spells, items, and tactics commonly employed by demons and those who oppose them. This book also provides detailed information on various demons, demon lords, and Abyssal layers. For use with these Dungeons & Dragons® core books Player's Handbook™ Dungeon Master's Guide™ Monster Manual™

The Making of a Philosopher Avon

A glorious, bloody, perfect Viking saga of honour, courage, blood feud and revenge from the Sunday Times bestselling author of Lancelot, Giles Kristian. Perfect for fans of Bernard Cornwell and Games of Thrones. "Unrelenting pace, brilliant action and characters. A masterwork." - CONN IGGULDEN "Action-packed storytelling which stirs the blood and thrills the soul" - WILBUR

SMITH "Easily one of the best books I've had the pleasure to read" - ***** Reader review.

***** IT BEGAN WITH THE BETRAYAL OF A LORD BY A KING... Norway 785 AD. When King Gorm puts Jarl Harald's family to the sword, he makes one fatal mistake - he fails to kill Harald's youngest son, Sigurd. His kin slain, his village seized, his taken as slaves, Sigurd wonders if the gods have forsaken him. Hunted by powerful men, he is unsure who to trust and yet he has a small band of loyal followers at his side. With them - and with the help of the All-Father, Odin - he determines to make a king pay for his treachery. Using cunning and war-craft, Sigurd gathers together a fellowship of warriors - including his father's right-hand man Olaf, Bram (who men call Bear), Black Floki who wields death with a blade, and the shield maiden Valgerd, who fears no man - and convinces them to follow him. For, whether Ódin is with him or not, Sigurd WILL have vengeance. And neither men nor gods had best stand in his way . . . Sigurd's story continues in Winter's Fire.

Rómverja Saga: Text Cambridge University Press

Lovely and dauntless, abducted by invaders from across an icy sea, Lady Breena vowed vengeance wearing no Viking brute would be her master o barbarian would enslave her noble Celtic heart, but then came Garrick Haardrad, the proud and powerful son of a ruthless Viking chieftain.

The Last Hellion Cornell University Press

This volume presents a comprehensive exposition of both the prehistory and medieval history of the whole of Scandinavia. The first part of the volume surveys the prehistoric and historic Scandinavian landscape and its natural resources, and tells how man took possession of this landscape, adapting culturally to changing natural conditions and developing various types of community throughout the Stone, Bronze and Iron Ages. The rest - and most substantial part of the volume - deals with the history of Scandinavia from the Viking Age to the end of the Scandinavian Middle Ages (c. 1520). The external Viking expansion opened Scandinavia to European influence to a hitherto unknown degree. A Christian church organisation was established, the first towns came into being, and the unification of the three medieval

kingdoms of Scandinavia began, coinciding with the formation of the unique Icelandic 'Free State'.

The Holocaust in Latvia, 1941-1944 Usborne Pub Limited

This supplement is an adventure designed for characters levels 8-13 and is the second in a three-part series set in the Forgotten Realms. In addition to encounters, this book contains detailed source material on the town of Shadowdale and its surrounding environment.

Shadows of the Last War Pearson Education

This full-length adventure for the newest D&D campaign setting showcases many of the most unique traits of the Eberron setting.

The Lithuanian Academy of Sciences Wizards of the Coast

"Complete Champion" focuses on the divine champion and provides new rules options for characters who enjoy battling for a cause, defeating foes with divine magic, and going on quests that mean more than simply defeating the bad guy and grabbing the treasure. "Complete Champion" also helps Dungeon Masters run quest-themed campaigns and adventures. In addition to providing various archetypes for characters, "Complete Champion" includes new feats and prestige classes. This book features dozens of deity- and belief-themed organizations, turning religion and holy (or unholy) power into something characters of all classes can use.

Magic Prague McFarland

Filling a gap in the literature for an academically oriented volume on the Viking period, this unique book is a one-stop authoritative introduction to all the latest research in the field, and the most comprehensive book of its kind ever attempted.

Secrets of Xen'drik Wizards of the Coast

This work has been selected by scholars as being culturally important, and is part of the knowledge base of civilization as we know it. This work was reproduced from the original artifact, and remains as true to the original work as possible. Therefore, you will see the original copyright references, library stamps (as most of these works have been housed in our most important libraries around the world), and other notations in the work. This work is in the public domain in the United States of America, and possibly other nations. Within the United States, you may freely copy and distribute this work, as no entity (individual or corporate) has a

copyright on the body of the work. As a reproduction of a historical artifact, this work may contain missing or blurred pages, poor pictures, errant marks, etc. Scholars believe, and we concur, that this work is important enough to be preserved, reproduced, and made generally available to the public. We appreciate your support of the preservation process, and thank you for being an important part of keeping this knowledge alive and relevant.

Asia Polyglotta Transworld Publishers

"McGinn is an ingenious philosopher who thinks like a laser and writes like a dream" — Stephen Pinker "If Wittgenstein had written an autobiography it might have resembled this...brilliantly written, devastatingly honest, often very funny" — -- Oliver Sacks, M.D.

Whispers of the Vampire's Blade Scarecrow Press

This new D&D sourcebook details the major races of the Eberron world, with an in-depth look at the new races of the Eberron Campaign Setting, including changelings, the kalashtar, shifters, and the warforged.

Correggio and Sacra Conversazione

This full-length adventure for the newest D&D(campaign setting is designed to showcase many of the most unique traits of the Eberron realm.

The Cambridge History of Scandinavia

A ferocious conflict of wills... Vere Mallory, the Duke of Ainswood, has everything--he's titled, he's rich, he's devastatingly good looking--and he seems determined to throw it all away. Disreputable, reckless, and wild, the last of the Mallory hellions is racing headlong to self-destruction...until a mind numbingly beautiful blonde Amazon knocks him off his feet--literally. An incendiary passion... Lydia Grenville is dedicated to protecting London's downtrodden. Dissolute noblemen like Ainswood are part of the problem, not the solution. She would like him to get his big, gorgeous carcass out of her way so that she can carry on with her work. The problem is, Ainswood can no more resist a challenge, especially in female form, than he can resist the trouble she seems to attract. If they can only weather their personal firestorm... they might survive the real danger that threatens all they hold dear.