

Get Strong At The Endgame Get Strong At Go Series

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Shatter Me (Shatter Me) Rowman & Littlefield

'New (4th) and improved edition of an all-time classic The good news about endgames is: • there are relatively few endings you should know by heart • once you know these endings, that's it. Your knowledge never goes out of date! The bad news is that, all the same, the endgame technique of most players is deficient. Modern time-controls make matters worse: there is simply not enough time to delve deep into the position. Jesus de la Vila debunks the myth that endgame theory is complex and he teaches you to steer the game into a position you are familiar with. This book contains only those endgames that: • show up most frequently • are easy to learn • contain ideas that are useful in more difficult positions. Your performance will improve dramatically because this book brings you: • simple rules • detailed and lively explanations • many diagrams • clear summaries of the most important themes • dozens of tests.

Endgame Workshop Everyman Chess

A famed writer, speaker, player and international master has created the one and only endgame book chess enthusiasts need as they move up the ladder from beginner to tournament player to possession of the coveted master title.

Legendborn Courier Corporation

Starting with the basic mates and the simplest pawn endings, this book provides all the endgame knowledge that players need to take them through to club level and beyond. Miller carefully guides us step-by-step through a fascinating range of endgame tactics and manoeuvres, helping us understand the underlying logic.

100 Endgames You Must Know Independently Published

The spy is gone but the cost has been high - the rebels at Cimmeria Academy have lost their leader and Carter West is missing. Nathaniel can taste victory. But Allie and the other survivors aren't done yet. First they have to get Carter back. Then they plan to make Nathaniel pay.

Endgame: The Calling Hachette UK

One of the world's foremost chess writers provides everything you need to know about chess endgames! Assuming no specialized endgame knowledge, John Nunn presents 100 key endgame concepts, and explains how they are used to win games or save difficult positions. He covers all the main types of endgames and typical thinking methods, and so equips readers with all the skills needed to excel in this vital phase of the game up to good club level and beyond. The endgame is the stage of the game where precision is most important, and where errors are punished most drastically. It is also deceptive: many endgame positions look too simple to require prior knowledge, but yet contain fiendish concealed pitfalls that can reverse the result of the game on the spot. Some key positions simply have to be memorized, as they can hardly be worked out at the board, especially when playing with today's faster time-controls. In such perilous terrain, an expert guide is necessary. John Nunn could not be better qualified: he is a battle-hardened grandmaster of top-level over-the-board chess and a solving world champion. From his wealth of endgame expertise, he has distilled a course of fundamental knowledge that is highly targeted on practical success for all levels of players.

Van Perlo's Endgame Tactics Everyman Chess

In this widely acclaimed chess classic, Russian trainer Mikhail Shereshevsky explains how to master the most important endgame principles. Where other endgame manuals focus on the basics and theoretical endgames, this book teaches the 'big ideas' that will help you find the most promising and most practical moves in any endgame. Even in endgames, it helps to think schematically instead of trying to calculate every move. To maximize your winning chances, this invaluable

manual will teach you lessons such as 'do not hurry' and 'centralize your king' or 'fight for the initiative'. Endgame Strategy is considered to be one of the most important endgame manuals. In comparison with the 1981 publication, this new edition has been thoroughly revised and the author has added dozens of new and inspiring positions. The book is highly recommended by club players, coaches, and grandmasters alike. 'I especially read the chapter "Do not hurry!" with pleasure; not just because I agree with what he says, but more importantly because it defines the playing style of Magnus Carlsen,' said Grandmaster Simen Agdestein, long-time trainer of the Norwegian World Champion.

Graded Go Problems for Beginners: Intermediate problems Everyman Chess Classics

A new way forward for sustainable quality of life in cities of all sizes Strong Towns: A Bottom-Up Revolution to Build American Prosperity is a book of forward-thinking ideas that breaks with modern wisdom to present a new vision of urban development in the United States. Presenting the foundational ideas of the Strong Towns movement he co-founded, Charles Marohn explains why cities of all sizes continue to struggle to meet their basic needs, and reveals the new paradigm that can solve this longstanding problem. Inside, you'll learn why inducing growth and development has been the conventional response to urban financial struggles—and why it just doesn't work. New development and high-risk investing don't generate enough wealth to support itself, and cities continue to struggle. Read this book to find out how cities large and small can focus on bottom-up investments to minimize risk and maximize their ability to strengthen the community financially and improve citizens' quality of life. Develop in-depth knowledge of the underlying logic behind the "traditional" search for never-ending urban growth Learn practical solutions for ameliorating financial struggles through low-risk investment and a grassroots focus Gain insights and tools that can stop the vicious cycle of budget shortfalls and unexpected downturns Become a part of the Strong Towns revolution by shifting the focus away from top-down growth toward rebuilding American prosperity Strong Towns acknowledges that there is a problem with the American approach to growth and shows community leaders a new way forward. The Strong Towns response is a revolution in how we assemble the places we live.

Strong Towns SCB Distributors

Stranger Things meets Shadow and Bone in this first instalment of an epic and romantic YA fantasy series – perfect for fans of Leigh Bardugo, Sarah J. Maas and Victoria Aveyard. Now a TikTok phenomenon.

Understanding Chess Endgames New In Chess

Gramsci and Media Literacy: Critically Thinking about TV and the Movies offers a series of contemporary media analyses that use Antonio Gramsci's theory of hegemony to explore how dominant ideologies in media delivery, historical storytelling, and gender in today's mass media environment become the commonsense viewpoints that maintain power structures in civil society. Through a media literacy approach, case studies of ideological delivery through television and film illustrate why Gramscian media theory serves as a valuable tool for revealing the many ways hegemonic thought operates in the media sphere and in everyday life, and they offer hope for counterhegemonic understandings.

Improve Your Endgame Play New In Chess

This is the first truly modern one-volume endgame encyclopaedia. It makes full use of endgame tablebases and analytical engines that access these tablebases; where previous authors could only make educated guesses, Muller and Lamprecht have often been able to state the definitive truth, or get much closer to it. New time-controls involve competitive games being played to a finish in one session, so it is especially important that chess-players understand the key endgame principles. This book provides comprehensive assistance for any players wishing to study the endgame. In addition to a feast of detailed analysis, the authors emphasize the practical side of endgame play, describing

rules of thumb, principles, and thinking methods. Fundamental Chess Endings is both the ideal endgame reference work, and a book that can profitably and enjoyably be read from start to finish. Book jacket.

Vasily Smyslov Gambit Publications

Approach every endgame with a winning strategy! Good books about endgames for beginners are few and far between. WINNING CHESS ENDINGS is a great one a gripping introduction to what you need to know to win chess endings, taught by American Grandmaster Yasser Seirawan. His entertaining, easy-to-understand style, incisive stories and insiders advice will help you develop a solid grasp of proven principles that you can apply with confidence whenever a game goes the distance. You'll learn to prevail time and again in endgames with common and uncommon combinations and pieces. WINNING CHESS ENDINGS teaches endgame strategies in an exciting new way: by putting you in the middle of the action with firsthand stories taken directly from famous matches. Pull up a chair and watch the world's most exciting chess endings. Then become an endgame master!

Silman's Complete Endgame Course Barry Carter

This is a reprint of a previously published book. It's original title was Strategies for Declining Businesses.

Basic Chess Endings Random House Puzzles & Games

The endgame is a subtle phase of the game many ordinary players would like to improve. In taking the reader through over 150 instructive examples, taken mostly from his own games, Smyslov covers a very broad range of positions - and provides an excellent overall insight into the endgame as a whole. Unlike standard endgame manuals, which concentrate purely on the most basic and technical positions, this book has numerous examples with many pieces on the board - the type of endgame you are in fact most likely to reach. By learning from Smyslov's impeccable technique, readers will improve their own endgame abilities - and results! Grandmaster Vasily Smyslov is renowned for his artistic mastery of the endgame, and his 1957 World Championship victory over Botvinnik can be largely attributed to his unique gifts in this aspect of the game. The winner of innumerable first prizes in international tournaments, Smyslov became, at 61, the oldest player ever to qualify for the World Championship Candidates Matches. Now in his mid-seventies, he still participates constantly in international events - with remarkable success.

Endgame Strategy Harper Collins

The most authoritative reference work on the endgame, serious students of chess will find this book unmatched in its depth and range. Updated with the latest innovations in the endgame and adapted to algebraic notation by Grandmaster Pal Benko, the result is what chess aficionados have been waiting for - a thoroughly modern bible on chess endings. Packed with diagrams that make examples easy to follow, this is an indispensable point of reference for the Grandmaster in the making.

The 100 Endgames You Must Know Workbook Tuttle Publishing

The first edition of Dvoretsky's Endgame Manual was immediately recognized by novice and master alike as one of the best books ever published on the endgame. The second edition is revised and enlarged - now over 400 pages - covering all the most important concepts required for endgame mastery. "I am sure that those who study this work carefully will not only play the endgame better, but overall, their play will improve. One of the secrets of the Russian chess school is now before you, dear reader!" - From the Foreword to the First Edition by Grandmaster Artur Yusupov "Going through this book will certainly improve your endgame knowledge, but just as important, it will also greatly improve your ability to calculate variations... What really impresses me is the deep level of analysis in the book... All I can say is: This is a great book. I hope it will bring you as much pleasure as it has me." - From the Preface to the First Edition by International Grandmaster Jacob Aagaard Here's what they had to say about the First Edition: "Dvoretsky's Endgame Manual ... may well be the chess book of the year... [It] comes close to an ultimate one-volume manual on the endgame." - Lubomir Kavalek in his chess column of December 1, 2003 in the Washington Post. "Dvoretsky's Endgame Manual is quite simply a masterpiece of research and insight. It is a tremendous contribution to endgame literature, certainly the most important one in many years, and destined to be a classic of the literature (if it isn't already one). The famous trainer Mark Dvoretsky has put together a vast number of examples that he has not only collected, but analysed and tested with some of the world's strongest players. This is a particularly important book from the standpoint of clarifying, correcting, and extending the theory of endings. Most of all, Dvoretsky's analysis is staggering in its depth and accuracy." - John Watson, reviewing DEM at The Week In Chess 2003 Book of the Year - Jeremy Silman.com 2003 Book of the Year - Seagaard Chess Reviews: "This is an extraordinary good chess book. To call this the best book on endgames ever written seems to be an opinion shared by almost all reviewers and commentators. And I must say that I am not to disagree." - Erik Sobjerg *Capablanca's Best Chess Endings* Gambit Publications

In this companion volume to Fundamental Chess Endings, Müller and Pajeken focus on the practical side of playing endgames. They cover all aspects of strategic endgames, with particular emphasis on thinking methods, and ways to create difficulties for opponents over the board. Using hundreds of outstanding examples from modern practice, the authors explain not only how to conduct 'classical' endgame tasks, such as exploiting an extra pawn or more active pieces, but also how to handle the extremely unbalanced endings that often arise from the dynamic openings favoured nowadays. All varieties of endgames are covered, and there are more than 200 exercises for the reader, together with full solutions. Major topics include: * Basic Principles and Methods * Activity * Schematic Thinking * The Fight for the Initiative * Prophylaxis and Preventing Counterplay * The Bishop-Pair in the Endgame * Domination * The Art of Defence * Typical Mistakes * Rules of Thumb

Rate Your Endgame Gambit Publications

DIV60 complete games, annotated throughout but emphasizing endings that seem like long-contemplated works of art. /div

Gramsci and Media Literacy Gambit Publications

All through his career Jan Timman has been captivated by the mystery and splendour of endgame studies. Even during his most successful and busy years as a world-class player, Timman continued to compose studies and admire those of others. For him, there has never been any doubt that his journeys in this magical world helped him to grow as a player. In this fascinating book, first published in 2011, Timman has collected studies by other composers and explains in his lucid style how they inspired him to create dozens of brand-new studies. Timman has revised the book for this new edition. With the help of engines, Timman discovered that a few studies needed to be corrected or had alternative solutions. He removed six studies and replaced another six with better versions. And fourteen new studies have been added, two of which are published here for the first time.

Endgame Gambit Publications

Praise for Endgame "This is an extremely powerful, sobering, well-written and highly accessible book. It will demonstrate to you why there are no painless solutions to the mounting debt problems around the world—something that too many people are yet to realize. It will take you on a well-documented journey through the debt supercycle, making stops around the world and at critical junctures. And it is a must-read for anyone wishing to understand the global debt dynamics and ways to protect against its bad consequences." —Mohamed A. El-Erian, CEO, PIMCO, and author of *When Markets Collide* "No one has thought more creatively about the economy. Mauldin's weekly newsletter is a must-read, and his book is even more important if you want to understand a rapidly changing world." —Newt Gingrich, Former Speaker of the House of Representatives "Successful investors explore all possibilities. You should read this book so you can succeed in case the Endgame is our future." —Jim Rogers, author of *A Gift to My Children* "I read everything John Mauldin writes. He travels the world and shares his financial stories like a good friend sharing a drink. Mauldin is that rarity—a skeptical optimist—who calls 'em straight and rewards his clients and fans." —Rich Karlgaard, Publisher and Columnist, *Forbes* magazine "There's clearly something important going on in the world economy. Something big. Something powerful and dangerous. But something as yet undefined and uncertain. We are all feeling our way around in the dark, trying to figure out what it is. John Mauldin must have night vision glasses. He does an excellent job of seeing the obstacles. You should read this book before you knock over a lamp and stumble over the furniture." —William Bonner, President and CEO, *Agora Inc.*, and author of *Dice Have No Memory* and *Empire of Debt* "Endgame is not only a highly readable and informative account of the causes of the recent global economic and financial meltdown, but it also provides investors with a concrete investment strategy from which they can benefit while this final act in financial history is being played out." —Marc Faber, Managing Director, *Marc Faber, Ltd.*, and Editor, *Gloom, Boom & Doom Report*

Mastering Endgame Strategy Beard Books

New and substantially expanded edition of a modern chess classic. By chance, in 2013 publisher New In Chess discovered a previously unnoticed and unpublished extra batch of endgame tactics collected by the legendary Dutch correspondence grandmaster Ger van Perlo (1932-2010). More than 250 fresh examples have been added, making this fourth edition 25% BIGGER than its predecessors. For casual players and club players. Why is it that most amateur chess players love opening and middlegame tactics but hate endgames? Why do you usually look at only a couple of pages in any endgame theory book you see? Sit back, forget about theoretical endgames, and enjoy the entertainment of real life chess in *Endgame Tactics!* There is no substitute for hard work in getting better at chess, as a wise grandmaster once said. But you always work harder at something you enjoy. Make the first step towards improving your endgame play (and beating more opponents) by learning to love the endgame. Endgames are fun, and the examples from everyday practice in *Endgame Tactics* prove it. • New (4th) and 25% expanded edition of a best-selling modern classic • More than 1,300 Sparkling Tricks and Traps • WINNER of the ECF Book of the Year Award • WINNER of the ChessCafe Book of the Year Award • Makes regular players discover the fun in endgame